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[Firmenname]

Documentation JavaScript-Game

Streetfighter Game

# User-stories (After priority)

## User Story

As a user of this application or a player, I want that the game can show who won between us, for example in health bar form or timed out from, that we can decide who is the winner of this game at last.

## User Story

As the developer of this application, I want to use object-oriented programming language, in this case JavaScript, with the combination with HTML, that I can fulfill the requirements which were giving to me to complete and follow.

## User Story

As the UI Designer of this application, I want my design to be clear and aesthetic, because the design shall be fitting to the theme street fighting game. For user, the design shall look clear, and not too complicated.

## User Story

As the developer of this application, I want to be able to fully understand the JavaScript behind it at the end, that this will help me in the future programming.

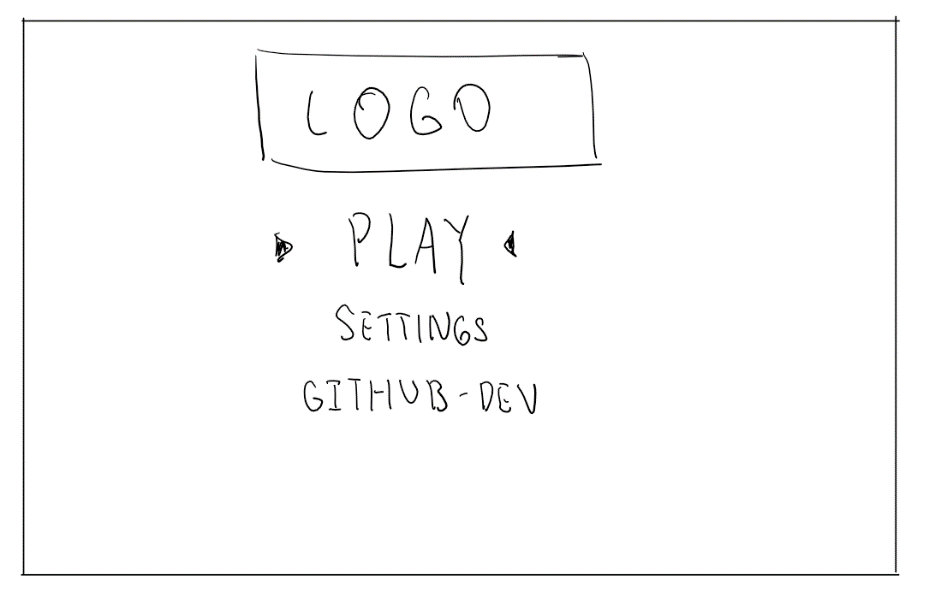
## User Story

As the developer of this application, I want that my application will work as error free as possible, that the users experience could be the best and that I can rather focus on upgrading on this application, not on fixing the bugs and the errors from the applications.

## User Story

As the Developer I wish I could publish my application on GitHub or on other platforms, that this will be displayed as a project I have done.

# Wireframes/UI Design

On the main page you will be able to see a fitting background, a logo which I will be designing by myself, and then underneath it 3 different buttons. The 1st one is a button for play, the 2nd one is for settings, and the 3rd one is a link to GitHub repository, where all the commits and files going to be. And this is the Wireframe to the main site.



At this Wireframe (right) you can see how the main site is going to look like. In the top middle you can see a counter which is going to count 1 minute down. Next to the countdown you can see the heath bar. The blue one is which you still have, and the red one is which you have already lost. It is going to be 2 characters “fighting” against each other, also with the fitting background and a floor.